

Howard County General Music Content Standards

Grade by Grade

3.0 Creative Expression and Production: Students will demonstrate the ability to organize musical ideas and sounds creatively

KINDERGARTEN	GRADE 1	GRADE 2
3.1 Develop the ability to improvise music through experimentation with sound	3.1 Develop the ability to improvise music through experimentation with sound	3.1 Develop the ability to improvise music through experimentation with sound
<p>a. Sort classroom instruments by sound and playing technique</p>	<p>a. Improvise sounds to enhance a story</p>	<p>a. Improvise instrumental sounds to enhance songs and stories</p>
<p>b. Improvise simple text (one or two words) by "filling in the blank" in familiar songs</p>	<p>b. Improvise alternate text for phrases in familiar songs</p>	<p>b. Use the voice to improvise simple melodic phrases, such as scat singing, street calls, and blues</p>

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GRADE 3	GRADE 4	GRADE 5
3.1 Develop the ability to improvise music through experimentation with sound	3.1 Develop the ability to improvise music through experimentation with sound	3.1 Develop the ability to improvise music through experimentation with sound
<p>a. Use selected classroom instruments or voices to improvise short melodies that answer in the same style to given rhythmic and melodic phrases (question and answer)</p>	<p>a. Use instruments or voices to improvise simple rhythmic and melodic ostinato accompaniments</p>	<p>a. Improvise simple rhythmic variations and simple melodic embellishments of a countermelody using chord roots as a melodic source</p>
<p>b. Improvise vocal or instrumental music using nontraditional sounds</p>	<p>b. Improvise vocal or instrumental music using at least three traditional sounds</p>	<p>b. Improvise vocal or instrumental music using electronic sounds</p>

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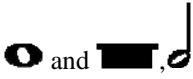

3.0 Creative Expression and Production: Students will demonstrate the ability to organize musical ideas and sounds creatively

KINDERGARTEN	GRADE 1	GRADE 2
3.2 Develop readiness for composing and arranging by experimenting with sound	3.2 Develop readiness for composing and arranging by experimenting with sound	3.2 Develop readiness for composing and arranging by experimenting with sound
a. Create a sound piece by interpreting pictorial representations of sound	a. Create pictorial representations of sounds to form a sound piece	a. Interpret iconic representation for sound in sound pieces and song accompaniments
b. Use body percussion to create rhythmic sound patterns	b. Create simple melodic patterns using the voice and classroom instruments	b. Create simple rhythmic and melodic patterns, using the voice or classroom instruments
	c. Create short ostinato patterns to enhance given melodies	c. Compose and use non-traditional notation to preserve ostinatos which enhance given melodies

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GRADE 3	GRADE 4	GRADE 5
3.2 Develop readiness for composing and arranging by experimenting with sound	3.2 Develop readiness for composing and arranging by experimenting with sound	3.2 Develop readiness for composing and arranging by experimenting with sound
<p>a. Use environmental sounds to enhance the mood and /or words of a musical composition</p>	<p>a. Compose and notate graphically a sound composition using environmental sounds</p>	<p>a. Compose, arrange, and notate music to accompany readings or dramatizations</p>
<p>b. Create simple rhythms in forms which show contrast:  and  (two measures)</p>	<p>b. Create simple melodies in forms which show contrast:  and  (two measures)</p>	<p>b. Reinforce previous content</p>
<p>c. Compose and use traditional notation to preserve ostinatos which enhance given melodies</p>	<p>c. Reinforce previous content</p>	<p>c. Reinforce previous content</p>