



Addition Spinner G

Merry-Low-Round

Player 1		Player 2	
Round 1	Round 6	Round 1	Round 6
Round 2	Round 7	Round 2	Round 7
Round 3	Round 8	Round 3	Round 8
Round 4	Round 9	Round 4	Round 9
Round 5	Round 10	Round 5	Round 10

Extra	Extra	Extra	Extra
Extra	Extra	Extra	Extra

Merry-Low-Round



1. Player with the longest first name goes first.
2. First player spins both spinners.
3. He/she adds 1 or 2.
4. The second player then spins both spinners.
5. He/she adds 1 or 2.
6. The player with the smallest sum wins the round and places a counter on Round 1.
7. That player begins the next round. Continue placing counters on each round.
8. The player with the most counters at the end of the tenth round is the winner.
9. If there is a tie, play continues for four more rounds.

***** IF A PLAYER ADDS INCORRECTLY, THAT PLAYER AUTOMATICALLY LOSES THE ROUND *****

Addition: ADD 1 - ADD 2/ Spinner G